Sheth T. J. Education Society's
Sheth N.K.T.T College of Commerce and
Sheth J.T.T College of Arts, (AUTONOMOUS). Thane (W)

F. Y. B.Sc. (Fashion Design) 2026-27

	Semester I Subjects		Credits		Semester II Subjects		Credits
Major BFFS101	1	Fashion Studies	2	BFPMP201	1	Pattern Making-I	2
BFTS102	2	Textile Science-I	2	BFHF202	2	History of Fashion	2
BFFDP103	1	Fundamentals of Design and Visual Composition	2	BFGCP203	1	Garment Construction-I	2
BFFIP104	2	Fashion Illustration-I	2	BFFIP204	2	Fashion Illustration-II	2
Minor BFMC105	Management for Creative Professionals-I		2	BFMC205	Management for Creative Professionals-II		2
BFIDP106	**OE 1**: Basics of ICT and Digital Literacy		2	BFPD206	**OE 1**: Personality Development		2
BFPV107	**OE 2**: Photography and Visual Culture			BFFS207	**OE 2**: Film, Space and Visual Expression		
BFBSP108	1	**VSC:** -		BFDPP208	1	**VSC:** Design Process	2
	2	**SEC:** Basic Sewing and Apparel Construction	2	BFSEP209	2	**SEC:** Surface Embellishment Techniques-I	2
BFBC109	1	**AEC:** Business Communication-I	2	BFBC2010	1	**AEC:** Business Communication-II	2
BFES1010	2	**VEC:** Green Technology- I	2	BFES2011	2	**VEC:** Green Technology-II	2
BFAI1011	3	**IKS:** Ancient Indian Art and Culture	2				
BFFAP1012	1	**CC:** Fine Art / Visual Art / Applied Art-I	2	BFFAP2012	1	**CC:** Fine Art / Visual Art / Applied Art-II	2
	Total		**22**		**Total**		**22**

Dr. Yogeshwari Patil
Department Coordinator

Prof. Heena Chande
NEP Coordinator

Dr. Dilip Patil
Principal

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Programme Name: **B.Sc. Fashion Design**	**Semester: I**
Course Category: **Major**	
Name of the Dept: **Science and Technology**	
Course Title**: Fashion Studies**	
Course Code: **BFFS101**	Course Level: 4.5
Type: **Theory**	
Course Credit: 2 credits	
Hours Allotted: 30 Hours	
Marks Allotted: 50 Marks	

Course Objectives:

1. To familiarize students with the basic principles and meanings of fashion.
2. To develop an understanding of fashion as culture, identity, and communication.
3. To introduce essential fashion terminology and industry practices.
4. To build awareness of fashion types, apparel categories, and global fashion systems.

Course Outcomes:

After the completion of the course, the learners would be able to:

CO 1: Explain the concept, evolution, and cultural significance of fashion, and apply key fashion terminology in context.

CO 2: Identify, differentiate, and classify types of fashion, global fashion systems, and apparel divisions based on wearer, purpose, and function.

Description of the course:	This course introduces students to the fundamental concepts of fashion. It explores fashion as a form of cultural expression, identity, and communication while providing learners with essential terminology, an overview of fashion types, apparel divisions, and global fashion structures. The course is designed to build foundational knowledge and awareness required for further studies in fashion and related creative fields.

Syllabus : NEP 2020 w.e.f from 2026-27

Unit No.	Content	Hours
I	**Foundation and evolution of fashion** What is fashion Introduction to the concept of fashion, its role in society, its significance as a form of culture, identity, and communication, the distinction between fashion, style, and trends, and a brief historical overview of clothing. Birth of modern fashion The impact of the Industrial Revolution on clothing, the shift from handmade to machine-made garments, the rise of haute couture, and the contributions of Charles Frederick Worth as a pioneer of modern fashion design. Fashion terminology Key terms related to garment types and production, design and silhouette elements, fashion shows and presentations, and the roles of major industry professionals.	15
II	**Fashion systems and apparel** Types of fashion Haute couture, ready-to-wear, mass fashion, fast fashion, along with sustainable and slow fashion practices. Fashion capitals, seasons, and fashion weeks Major and emerging fashion capitals, seasonal fashion cycles, and the role of fashion weeks in the global fashion industry. Divisions of apparel Apparel classification based on target wearer, purpose, style, and cultural or technical specialization.	15
	Total Hours	**30**

Books and References:

Fashion: The Definitive History of Costume & Style: DK Publishing: 1st Edition: Dorling Kindersley: 2011
20,000 Years of Fashion: The History of Costume and Personal Adornment: François Boucher: 1st Edition: Harry N. Abrams: 2013
The Handbook of Fashion Studies: Sandy Black, Amy de la Haye & Joanne Entwistle (Editors): 1st Edition: Bloomsbury Academic: 2018
The End of Fashion: Clothing and Dress in the Age of Globalization: Teri Agins: Latest Edition: HarperCollins: 2000
Fashion Design: Colin Renfrew & Elinor Renfrew: 4th Edition: Laurence King Publishing: 2016

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Programme Name: **B.Sc. Fashion Design**	**Semester: I**
Course Category: **Major**	
Name of the Dept: **Science and Technology**	
Course Title**: Textile Science-I**	
Course Code: **BFTS102**	Course Level: 4.5
Type: **Theory**	
Course Credit: 2 credits	
Hours Allotted: 30 Hours	
Marks Allotted: 50 Marks	
Course Objectives: 1. To provide foundational knowledge of the textile industry, fibers, yarns, and fabrics. 2. To develop understanding of fiber properties, yarn structures, and fabric construction methods. 3. To enable students to identify fibers and fabrics using standard testing techniques. 4. To promote informed fabric selection based on performance, sustainability, and design requirements.	
Course Outcomes: After the completion of the course, the learners would be able to: **CO 1:** Explain and illustrate the structure, classification, and properties of fibers and yarns, and assess the role of the textile industry in fashion and sustainability. **CO 2:** Analyze fabric types, properties, and identification techniques to evaluate their quality, performance, and suitability for specific garment applications.	
Description of the course:	This course introduces students to the fundamentals of textiles, focusing on the textile industry, fibers, yarns, and fabrics. It explores the historical and contemporary textile landscape with special reference to India, examines fiber and yarn classification, and develops skills in fabric identification and quality evaluation. The course also emphasizes sustainability, performance, and appropriate fabric selection for fashion design applications.

Syllabus : NEP 2020 w.e.f from 2026-27

Unit No.	Content	Hours
I	**Textile industry, fibers, and yarns** Textile industry and textile basics Introduction to textiles, their importance in fashion and sustainability, the global and Indian textile industry, Indian textile heritage, and the role of textiles in India's economy. Fiber study and classification Overview of natural and manmade fibers, eco-fibers, their properties, and suitability for fashion use. Yarn study Introduction to yarn types, spinning processes, quality factors, and their applications in fashion fabrics.	15
II	**Fabric study and identification** Fabric classification and manufacturing Overview of woven, knitted, and nonwoven fabrics, their manufacturing processes, and garment applications. Fabric properties and quality Introduction to fabric properties, quality parameters, common defects, and inspection methods. Fiber and fabric identification Overview of fiber and fabric identification methods, recognition of blends, and fabric selection for garment use.	15
	Total Hours	**30**

Books and References:

Textiles: Sara J. Kadolph: 12th Edition: Pearson: 2023
Textiles: Fiber to Fabric: B. P. Corbman: 6th Edition: McGraw-Hill International: 1983
Fabric Science: Isabel B. Wingate: 3rd Edition: Pearson: 2018
Indian Textiles: John Gillow & Nicholas Barnard: 2nd Edition: Thames and Hudson: 2014
Textile Science and Technology: Marjorie Joseph: Latest Edition: Prentice Hall: 2003

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Programme Name: **B.Sc. Fashion Design**	**Semester: I**
Course Category: **Major**	
Name of the Dept: **Science and Technology**	
Course Title**: Fundamentals of Design and Visual Composition**	
Course Code: **BFFDP103**	Course Level: **4.5**
Type: **Practical**	
Course Credit: 2 credits	
Hours Allotted: 60 Hours	
Marks Allotted: 50 Marks	

Course Objectives:

1. Conduct research on art, craft, and design to understand cultural context and visual influences.
2. Apply elements and principles of design in observational and compositional exercises.
3. Explore color theory, harmonies, and psychology to create expressive and meaningful designs.
4. Develop motifs, surface patterns, and digital visual boards to communicate design concepts effectively.

Course Outcomes:

After the completion of the course, the learners would be able to:

CO 1: Analyze and interpret art, craft, and design examples to create observational studies and presentations that reflect cultural context, influences, and design elements.

CO 2: Apply principles of design, color theory, and pattern creation to develop compositions, motifs, and visual boards for effective communication of creative ideas.

Description of the course:	This course introduces students to the fundamentals of visual design, emphasizing observation, research, and practical application. Through a series of hands-on projects, students explore art, craft, and design, develop compositional skills using elements and principles of design, experiment with color theory and psychology, create motifs and surface patterns, and communicate ideas through digital visual boards.

Syllabus : NEP 2020 w.e.f from 2026-27

Sr No.	Content (List of Practicals)	Hours
1	**Visual study of art, craft, and design** Conduct research on art, craft, and design, analyze examples, and prepare a presentation summarizing observations, cultural context, and influences	
2	**Application of design elements** Make research presentations and create observational drawings from surroundings, exploring line, shape, form, and texture in compositions.	
3	**Application of design principles** Make research presentations and create observational layouts applying balance, rhythm, emphasis, harmony, proportion, and contrast.	
4	**Colour wheel and value studies** Construct a color wheel, prepare tint/tone/shade charts, and explore warm, cool, and neutral color schemes.	
5	**Colour harmony** Learn about various harmonies and color schemes—complementary, analogous, monochromatic, triadic—and create compositions applying these harmonies.	
6	**Optical illusion and color psychology** Study optical illusions and color references, create compositions using line, pattern, and contrast, and explore color's psychological influence, cultural significance, and expressive potential.	
7	**Motif and motif types** Draw and explore various types of motifs—including natural, abstract, geometric, and ornamental—developing them into creative variations	
8	**Surface pattern study** Observe and analyze different repeat pattern types, including straight, diagonal, half-drop, and mirror, through sketches and references.	
9	**Pattern creation and application** Create compositions applying repeat patterns, experimenting with layout, scale, and arrangement for visual interest.	
10	**Design process and visual boards** Collect visual references and create cohesive mood, color, and concept boards using digital tools to communicate design ideas effectively.	
	Total Hours	**60**

Books and References:

Design Elements: Understanding the Rules & Knowing When to Break Them – Timothy Samara, 1st Edition, Rockport Publishers, 2014.
The Elements of Color – Johannes Itten – 3rd Edition, 1970
Principles of Art and Design – Wucius Wong – 2nd Edition, 2016
Color: A Workshop for Artists and Designers – David Hornung – 2nd Edition, 2016
Visual Design Fundamentals – Alan Pipes – 3rd Edition, 2018
The Fundamentals of Design – Gavin Ambrose & Paul Harris, 2nd Edition, Bloomsbury Visual Arts, 2019.
Repeat Pattern Design – Jennifer Sampou, 1st Edition, Chronicle Books, 2015.

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Programme Name: **B.Sc. Fashion Design**	**Semester: I**
Course Category: **Major**	
Name of the Dept: **Science and Technology**	
Course Title**: Fashion Illustration I**	
Course Code: **BFFIP104**	Course Level: 4.5
Type: **Practical**	
Course Credit: 2 credits	
Hours Allotted: 60 Hours	
Marks Allotted: 50 Marks	

Course Objectives:

1. To develop accurate fashion figure drawing skills based on women's proportions and poses.
2. To build competence in flat drawing and garment detailing for women's wear.
3. To enhance rendering skills for faces, fabrics, textures, and colours.
4. To enable students to illustrate complete women's outfits across different wearer categories.

Course Outcomes:

After the completion of the course, the learners would be able to:

CO 1: Demonstrate knowledge of structural proportions and fashion figure construction, analyze poses and gestures from photographs, and apply techniques to render facial features, hairstyles, and expressions accurately.

CO 2: Design and illustrate women's garments through flats, draping, fabric rendering, and pattern application, evaluate fabric suitability and garment details, and create professional illustrations for casual and formal fashion presentations.

Description of the course:	This course introduces students to the fundamentals of women's fashion illustration with a strong focus on figure construction, posing, garment rendering, flat drawing, fabric textures, and draping on croquis. Students will develop skills in visualizing women's wear across categories such as casual, and formal styles while learning professional illustration techniques for design communication.

Sr No.	Content (List of Practicals)	Hours
1	**Construction of women's fashion figures** Draw women's fashion figures using structural and proportional methods and flesh out the figure.	
2	**Poses and photo-based figure analysis** Study poses from photographs, translate them into croquis, explore dynamic postures, and refine gesture and movement.	
3	**Face, hair, and makeup rendering** Construct facial features with accurate proportions, illustrate varied hairstyles, render makeup looks, and capture expressions.	
4	**Basic flat drawings – lower body garments (casual wear & formalwear)** Draw flats of skirts, trousers, and pants, including construction details and seams, showing accurate proportions.	
5	**Basic flat drawings – upper body garments (casual wear & formalwear)** Draw flats of shirts, T-shirts, blouses, and Indian formal wear, including collars, sleeves, and plackets, showing front and back views.	
6	**Basic flat drawings – (outerwear and dresses)** Draw flats of jackets, coats, and dresses, showing silhouettes, layering, and clearly labeling construction details.	
7	**Draping garments on women's croquis** Drape garments such as skirts, tops, and dresses on croquis to demonstrate fabric flow, fit, and silhouette.	
8	**Fabric swatches and pattern rendering** Create fabric swatches of cotton, silk, denim, wool, and knit, render patterns with stripes, checks, and polka dots, and apply light and shadow to show texture.	
9	**Illustration of casual wear-women's wear** Illustrate casual women's outfits on fashion figures, applying accurate fabric rendering, detailing, and polished presentation.	
10	**Illustration of Indian formal wear** Illustrate formal women's outfits on fashion figures with precise fabric rendering, detailing, and professional finishing.	
	Total Hours	**60**

Books and References:

Fashion Illustration for Designers: Bina Abling: 3rd Edition: Fairchild Books: 2024
The Fashion Sketchbook: Bina Abling: 2nd Edition: Fairchild Books: 2023
Fashion Drawing: The Basic Principles: John Hopkins: 4th Edition: B.T. Batsford: 2011
Fashion Illustration: Inspiration and Technique: Anna Kiper: Latest Edition: B.T. Batsford: 2012
Rendering in Fashion Design: Andrew Richards: Latest Edition: Fairchild Books: 2013

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Programme Name: **B.Sc. Fashion Design**	**Semester: I**
Course Category: **Minor**	
Name of the Dept: **Science and Technology**	
Course Title**: Management for Creative Professionals-I**	
Course Code: **BFMC105**	Course Level: 4.5
Type: **Theory**	
Course Credit: 2 credits	
Hours Allotted: 30 Hours	
Marks Allotted: 50 Marks	
Course Objectives: 1.Provide a clear understanding of basic management concepts and functions. 2. Explain the role of management in creative industries and professional practice. 3. Develop awareness of managerial skills required for effective teamwork and coordination. 4. Introduce students to planning and goal-setting techniques for creative projects. 5. Enable students to understand decision-making processes in time- and budget-constrained creative environments.	
Course Outcomes: After the completion of the course, the learners would be able to: **CO 1:** Explain and analyze fundamental management concepts, managerial functions, POSDCORB, and classical theories, and apply managerial skills within creative industry contexts. **CO 2:** Examine and evaluate planning processes, MBO, and decision-making techniques to formulate effective and resource-efficient strategies in professional settings.	
Description of the course:	This course introduces students to the basic principles of management. It familiarizes learners with fundamental management concepts, planning methods, and decision-making processes required to manage creative projects, teams, and professional work environments. The course emphasizes practical understanding through simple examples and applications relevant to creative practice.

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Unit No.	Content	Hours
I	**Understanding management** Basics of management Meaning and importance of management Importance of management in creative industries Functions and levels of management Manager and managerial skills Essential managerial skills: communication, coordination, leadership Introduction to POSDCORB Role of manager in creative teams Early management approaches:An overview Scientific management – F.W. Taylor Classical management – Henri Fayol	15
II	**Planning and decision making** Planning Meaning ,importance and limitations of planning Steps in planning Management by objectives (MBO) Goal setting MBO process Decision making Meaning and steps Basic decision-making techniques Creative decision making under time and budget constraints	15
	Total Hours	**30**

Books and References:

Management Principles and Practice, Agarwal, R. C. & Gupta, S., SBPD Publications, 2022.
Essentials of Management, Koontz, H. & Weihrich, H., 10th Edition, McGraw-Hill Education, New Delhi, 2010.
Principles of Management, Prasad, L. M., Sultan Chand & Sons, 2025.
Principles of Management, Tripathi, P. C. & Reddy, P. N., 7th Edition, Tata McGraw-Hill Education, New Delhi, 2021.

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Programme Name: **B.Sc. Fashion Design**	**Semester: I**
Course Category: **Open Elective 1 (OE 1)**	
Name of the Dept: **Science and Technology**	
Course Title**: Basics of ICT and Digital Literacy**	
Course Code: **BFIDP106**	Course Level: 4.5
Type: **Practical**	
Course Credit: 2 credits	
Hours Allotted: 60 Hours	
Marks Allotted: 50 Marks	
Course Objectives: 1. To familiarize students with basic computer systems, operating environments, and digital tools. 2. To develop proficiency in using productivity software for academic documentation and communication. 3. To enhance students' ability to access, evaluate, and use digital information effectively. 4. To promote safe, ethical, and responsible use of digital technologies and online platforms.	
Course Outcomes: After the completion of the course, the learners would be able to: **CO 1:** Classify computer hardware components, operate and customize operating systems, organize digital files, and create structured documents, spreadsheets, and presentations to demonstrate effective digital workflow management. **CO 2:** Evaluate online information, construct digital forms, analyze data responses, collaborate using cloud-based platforms, and implement ethical and secure digital practices in academic and professional contexts.	
Description of the course:	This course introduces students to essential digital tools and technologies required for academic work and everyday digital engagement. It focuses on building foundational competence in computer systems, productivity software, internet usage, online collaboration, data handling, and digital citizenship. Through studio-based learning activities, students develop practical digital skills, ethical awareness, and responsible technology use essential for higher education and creative media contexts.

Sr No.	Content (List of Practicals)	Hours
1	**Explore Computer hardware and digital systems** Identify and classify computer hardware components and examine their functions in academic and creative use.	
2	**Navigate operating systems** Navigate and customize operating system environments to perform basic system management tasks efficiently.	
3	**Organize digital files** Create and maintain an organized digital file system using standard naming, storage, and backup practices.	
4	**Create documents** Produce a properly formatted academic document incorporating text, images, tables, and citations.	
5	**Analyze data sheets** Enter, analyze, and visualize data using basic spreadsheet functions and charts.	
6	**Develop presentations** Design a structured digital presentation applying visual hierarchy and consistency for effective communication.	
7	**Evaluate online sources** Assess the credibility and reliability of online information and compile verified digital references.	
8	**Collaborate digitally** Demonstrate professional digital communication and collaborative document sharing using cloud-based tools.	
9	**Construct online forms** Create an online form and analyze collected responses using digital workflow tools.	
10	**Apply digital ethics** Apply ethical, secure, and responsible practices while using digital tools, platforms, and emerging technologies.	
	Total Hours	**60**

Books and References:

Digital Literacy for Dummies – Faithe Wempen, 3rd Edition, Wiley, 2022.
Computing Essentials – Timothy O'Leary, Linda O'Leary, Daniel O'Leary, 29th Edition, McGraw-Hill Education, 2023.
Microsoft Office 365 & Office 2021 Step by Step – Joan Lambert, Microsoft Press, 2022.
Information Technology for Management – Efraim Turban, Linda Volonino, Gregory Wood, 12th Edition, Wiley, 2023.
Cybersecurity and Cyberwar: What Everyone Needs to Know – P. W. Singer & Allan Friedman, 2nd Edition, Oxford University Press, 2019.

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Programme Name: **B.Sc. Fashion Design**	**Semester: I**
Course Category: **Open Elective 2 (OE 2)**	
Name of the Dept: **Science and Technology**	
Course Title**: Photography and Visual Culture**	
Course Code: **BFPV107**	Course Level: 4.5
Type: **Theory**	
Course Credit: 2 credits	
Hours Allotted: 30 Hours	
Marks Allotted: 50 Marks	
Course Objectives: 1. Understand the basic development and purpose of photography. 2. Recognize photography as a form of visual communication. 3. Identify how images influence culture, media, and society. 4. Develop basic skills in observing and interpreting visual images.	
Course Outcomes: After the completion of the course, the learners would be able to: **CO 1:** Explain and analyze the historical development, basic image-making methods, and social functions of photography to interpret its role as a medium of visual documentation and expression. **CO 2:** Evaluate the role of photography in media, communication, and digital culture, and apply visual understanding to assess its contemporary relevance in social, educational, and creative contexts.	
Description of the course:	This course introduces students to the basics of photography and its role in visual culture. Students will explore how photographs are created, shared, and understood in everyday life, media, and society. The course focuses on developing visual awareness, critical observation, and basic understanding of images without requiring prior technical knowledge.

Syllabus : NEP 2020 w.e.f from 2026-27

Unit No.	Content	Hours
I	**Foundations of photography and visual culture** Introduction to photography Early image-making tools First photographs Purpose of photography Basics of image creation Simple photography methods Basic visual elements Photography and society Photography for records and memory Photography as visual expression Photography in daily life	15
II	**Photography in the modern world** Photography as communication Photography in news and information Photography as creative expression Photography in media and culture Photography in advertising and popular culture Photography in education and social awareness Digital photography and visual culture today From film to digital Photography on social media Changing role of photographers and image users	15
	Total Hours	**30**

Books and References:

History and Theory of Photography, Elkins, James, New York: Routledge, 2002.
A Brief History of Photography, David S. Young, RockyNook, 1st Edition, 2024

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Programme Name: **B.Sc. Fashion Design**	**Semester: I**
Course Category: **Skill Enhancement Course (SEC)**	
Name of the Dept: **Science and Technology**	
Course Title**: Basic Sewing and Apparel Construction**	
Course Code: **BFBSP108**	Course Level: 4.5
Type: **Practical**	
Course Credit: 2 credits	
Hours Allotted: 60 Hours	
Marks Allotted: 50 Marks	
Course Objectives: 1. Identify and safely use sewing tools, machines, and prepare fabrics accurately. 2. Execute fundamental hand and machine stitching techniques. 3. Construct and finish seams, fasteners, and garment details. 4. Assemble and finish a complete basic garment professionally.	
Course Outcomes: After the completion of the course, the learners would be able to: **CO 1:** Demonstrate safe and accurate use of sewing tools and machines, and apply hand and machine stitching techniques, seam constructions, and finishing methods to fabricate fabric samples. **CO 2:** Construct and evaluate a complete basic garment, such as a baby dress, applying fullness techniques, facings, plackets, fasteners, and professional finishing for functional and aesthetic quality.	
Description of the course:	This course introduces students to essential sewing skills, fabric preparation, hand and machine stitching techniques, seam construction, and finishing methods. Students will gain hands-on experience in assembling garments, applying fasteners, creating fullness, and completing a basic baby dress with professional standards.

Syllabus : NEP 2020 w.e.f from 2026-27

Sr No.	Content (List of Practicals)	Hours
1	**Sewing tools, machine operation, and fabric preparation** Identify and safely use sewing tools and machines, and prepare fabric with correct threading, tension adjustment, marking, and cutting techniques.	
2	**Hand stitching techniques** Execute basic hand stitches, including running stitch, backstitch, and hemming, with accuracy and consistency.	
3	**Machine stitching techniques** Perform straight, zigzag, and decorative machine stitches with correct tension and stitch quality.	
4	**Seam construction techniques** Construct plain, French, and flat-felled seams on fabric samples to understand strength and appearance.	
5	**Seam finishing techniques** Apply seam finishes using pinking, binding, and reinforcement methods for durability and neatness.	
6	**Fasteners and neckline finishes** Attach fasteners and finish necklines with bias binding and piping.	
7	**Fullness techniques** Apply pleats, gathers, and tucks on fabric to create shape and structure..	
8	**Facings and plackets** Prepare and attach facings and plackets accurately for functional and aesthetic finishes.	
9	**Construction of a basic baby dress** Assemble a basic baby dress step by step, applying correct garment construction techniques.	
10	**Finishing of a basic baby dress** Apply professional finishing techniques to complete the baby dress neatly and accurately.	
	Total Hours	**60**

Books and References:

The Complete Guide to Sewing: Reader's Digest: 1st Edition: Reader's Digest: 2019
Sewing for Fashion Designers: The Art and Practice of Garment Construction: Anette Fischer: 1st Edition: Bloomsbury Academic: 2015
Professional Sewing Techniques for Designers: Claudia Pearson & Janet Pray: 2nd Edition: Fairchild Books: 2014
Construction of Garments: Interpretation and Application of Pattern Drafting and Grading: Doreen Down & Alison Smith: 1st Edition: Bloomsbury Academic: 2016
Fabric Sewing Guide: Deborah Kreiling: 6th Edition: Cengage Learning: 2021

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Programme Name: **B.Sc. Fashion Design**	**Semester: I**
Course Category: **Ability Enhancement Course (AEC)**	
Name of the Dept: **Science and Technology**	
Course Title**: Business Communication-I**	
Course Code: **BFBC109**	Course Level: 4.5
Type: **Theory**	
Course Credit: 2 credits	
Hours Allotted: 30 Hours	
Marks Allotted: 50 Marks	

Course Objectives:

1.To make learners familiar with the basics of business communication theory.
2. To make learners aware of digital communication for personal and business use.
3. To improve learners' understanding of verbal and non verbal communication.
4. To enable learners with effective business correspondence skills.

Course Outcomes:

After the completion of the course, the learners would be able to:
CO 1: Students will understand the fundamentals, objectives, and barriers of communication in personal and business contexts.
CO 2: Students will develop professional written communication skills through drafting business letters and emails effectively.

Description of the course:	Business communication is essential for organizational growth, stakeholder engagement, and image building. Rapid advancements in information technology have transformed the field, demanding proficiency in verbal, nonverbal, intentional, unintentional, in-person, and digital communication. Mastery of these dimensions prepares individuals to succeed as entrepreneurs, professionals, and leaders in today's competitive and connected business world.

Unit No.	Content	Hours
I	Concept of Communication Definition and meaning of communication Process of communication Need of communication Feedback Objectives of Communication Information, Education and Training, Motivation, Persuasion, Raising ,Morale, Order and Instruction, Warning, Advice and Counselling Barriers to Communication and How to Overcome Them Physical Barriers Semantic/Language Barriers Socio-Cultural Barriers Psychological Barriers	15
II	**Business Correspondence** Business Letter Format Parts of a business letter Layouts of a business letter Job application with bio-data letter of appointment letter of appreciation letter of resignation Emails: Job application via email writing and responding to official emails	15
	Total Hours	**30**

Books and References:

Ashley, A. A Handbook of Commercial Correspondence. New Delhi: Oxford University Press, 1992.2.
Aswalthapa, K. Organisational Behaviour. Mumbai: Himalaya Publications, 1991.
Balan, K.R. and Rayudu, C. S. Effective Communication. New Delhi: Beacon Books, 1996.
Bangh, L. Sue, Fryar, Maridell and Thomas David A. How to Write First Class Business Correspondence. N.T.C. Publishing Group USA, 1998.
Benjamin, James. Business and Professional Communication Concepts and Practices. New York: Harper Collins College Publishers, 1993.
Britt, Deborah. Improving Business Communication Skills. Kendall Hunt Publishing Co., 1992.
Bovee Courtland, L. and Thrill, John V. Business Communication Today. McGraw Hill, New York, Taxman Publication, 1989.

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Programme Name: **B.Sc. Fashion Design**	**Semester: I**
Course Category: Value Education Course	
Name of the Dept: **Science and Technology**	
Course Title: **Green Technology-I**	
Course Code: **BFES1010**	Course Level: 4.5
Type: Theory	
Course Credit: 2 credits	
Hours Allotted: 30 Hours	
Marks Allotted: 50 Marks	
Course Objectives: 1. Understand the concept of Green IT and impact of sustainability of computing applications, regulatory, non-regulatory and other influences affecting business. 2. Understand Key sustainability challenges associated with data centers and strategies to make them more environmentally sustainable with in-depth coverage of energy-efficient storage technologies and data storage systems.	
Course Outcomes: CO1. The learner studies emerging green IT regulations, energy management techniques, laws, standards and regulations related to Green IT. CO2. Develop knowledge about green data storage and data centers and how the choice of hardware and software can facilitate a more sustainable operation.	
Description the course:	The course introduces the learners to the concept of sustainable approach to IT resource management, focusing on minimizing environmental impact in the context of environmental concerns. The learners could upgrade their current understanding towards Green IT practices, reducing energy consumption and electronic waste, promoting efficient, cost-effective, and environmentally sustainable IT systems. Students would be able to explore new areas of IT professionals with expertise in Green IT.

Unit No.	Content	Hours
I	**Green IT An Overview** •Introduction, Environmental Concerns and Sustainable Development, Environmental Impacts of IT, Green IT, Applying IT for Enhancing Environmental Sustainability, Green IT Standards and Eco-Labelling of IT. •**Green Devices and Hardware**: Introduction, Life Cycle of a Device or Hardware, Reuse, Recycle and Dispose, Green Software, Energy-Saving Software Techniques, •**Sustainable Software Development**: Introduction, Current Practices, Sustainable Software, Software Sustainability Attributes and Metrics Sustainable Software Methodology •**Regulating Green IT:** Laws, Standards and Protocols: Introduction, Introduction, Nonregulatory Government Initiatives, Industry Associations and Standards Bodies, Green Building Standards, Green Data Centers, Social Movements and Greenpeace	
II	•**Green Data Storage**: Introduction, Storage Media Power Characteristics, Energy Management Techniques for Hard Disks, System-Level Energy Management. Green Data Centres : Data Centers and Associated Energy Challenges, Data Centre IT Infrastructure, Data Centre Facility Infrastructure: Implications for Energy Efficiency, IT Infrastructure Management, Green Data Centre Metrics	
	Total Hours	**30**

References:

1.Green IT Toby Velte, Anthony Velte, & Robert Elsenpete McGraw Hill 2008

2. Harnessing Green It Principles And Practices San Murugesan, G.R. Gangadharan WILEY -

3. Green Data Center: Steps for the Journey Alvin Galea, Michael Schaefer, Mike Ebbers Shroff Publishers And Distributors 2011

4. Green Computing and Green IT Best Practice Jason Harris Emereo

5. Green Computing Tools and Techniques for Saving Energy, Money and Resources Bud E. Smith CRC Press 2014

Sheth T. J. Education Society's
Sheth N.K.T.T College of Commerce and
Sheth J.T.T College of Arts, (AUTONOMOUS). Thane (W)

Programme Name: **B.Sc. Fashion Design**	**Semester: I**
Course Category: **Indian Knowledge System (IKS)**	
Name of the Dept: **Science and Technology**	
Course Title**: Ancient Indian Art and Culture**	
Course Code: **BFAI1011**	Course Level: 4.5
Type: **Theory**	
Course Credit: 2 credits	
Hours Allotted: 30 Hours	
Marks Allotted: 50 Marks	
Course Objectives: 1.To introduce the foundational concepts of Indian Knowledge Systems and their cultural philosophy. 2. To develop an understanding of Indian aesthetic theories and visual language in art and design. 3. To familiarize students with traditional Indian art forms, materials, and sustainable practices. 4. To enable application of Indian cultural principles in contemporary design thinking and creative practices.	
Course Outcomes: After the completion of the course, the learners would be able to: **CO 1:** Critically analyze Indian Knowledge Systems, aesthetic theories, and traditional art practices to interpret their philosophical frameworks, symbolic structures, material traditions, and relevance to contemporary creative discourse. **CO 2:** Assess and synthesize principles of Indian architecture, textile and ornamentation traditions, and visual narrative forms to formulate culturally informed and sustainable design applications in modern creative practice.	
Description of the course:	This course introduces learners to the philosophical foundations, artistic traditions, and aesthetic principles of Ancient Indian Knowledge Systems (IKS) with relevance to contemporary design practices. It explores Indian worldview concepts, classical aesthetic theories, traditional art forms, architecture, textiles, and visual narratives, enabling students to understand and reinterpret India's cultural heritage within modern creative and design contexts.

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Unit No.	Content	Hours
I	**Foundations of ancient Indian art and aesthetic thought** Indian knowledge systems and cultural philosophy Concept and scope of Indian knowledge systems Indian worldview: Dharma, Karma, Rta, and Purusharthas Oral traditions: Vedas, Itihasa, Puranas as cultural knowledge Relevance of IKS in contemporary creative disciplines Indian aesthetic theory and visual language Rasa theory – emotional aesthetics and creative expression Bhava, Abhinaya, and symbolism in visual arts Comparative understanding of Indian and western aesthetics Traditional Indian art forms and material culture Folk and classical arts: Madhubani, Warli, Kalamkari, Pattachitra Sculpture and temple arts: symbolism and iconography Traditional materials, pigments, and craft techniques Sustainability and ecological wisdom in traditional arts	15
II	**Applied Indian art and cultural practices in contemporary design** Indian architecture, space and design thinking Ancient Indian architecture: Vastu Shastra principles Temple architecture: spatial symbolism and geometry Domestic spaces and community planning in ancient India Adaptation of traditional spatial principles in modern interiors Costume, textiles and ornamentation traditions Evolution of Indian costumes and draping styles Textile traditions: weaving, dyeing, embroidery practices Jewelry, adornment, and symbolic aesthetics Cultural identity and sustainability in Indian fashion Visual narratives, media and digital adaptations Indian storytelling traditions: murals, scroll paintings, manuscripts Epics, folklore, and symbolism in visual narratives Indian aesthetics in photography, animation, and cinema Digital reinterpretation of Indian art forms	15
	Total Hours	**30**

Books and References:

The Dance of Shiva: Essays on Indian Art and Culture – Ananda K. Coomaraswamy – Reprint Edition, 2016
Indian Classical Dance – Kapila Vatsyayan – Reprint Edition, 2018
Nāṭyaśāstra – Bharata Muni (Translated by Manomohan Ghosh) – 2015 Edition
Rasa Theory and Indian Aesthetics, Radhavallabh Tripathi, 1st Edition, 2021, Sahitya Akademi.
The Hindu Temple – Stella Kramrisch – Reprint Edition, 2017
The Culture and Art of India – Radhakamal Mukerjee – Reprint Edition, 2019
Indian Art and Culture, Nitin Singhania, 5th Edition, 2023, McGraw Hill Education.
Traditional Indian Art and Craft, Kamaladevi Chattopadhyay, Reprint Edition, 2020, NBT India.

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Programme Name: **B.Sc. Fashion Design**	**Semester: I**
Course Category: **Co-Curricular (CC)**	
Name of the Dept: **Science and Technology**	
Course Title**: Fine Art / Visual Art/ Applied Art- I**	
Course Code: **BFFAP1012**	Course Level: 4.5
Type: **Practical**	
Course Credit: 2 credits	
Hours Allotted: 60 Hours	
Marks Allotted: 50 Marks	
Course Objectives: 1. To initiate learners into expressive and observational art activities 2. To develop basic visual awareness through Fine and Visual Art engagement 3. To encourage participation in simple Applied Art tasks 4. To build confidence in creative exploration	
Course Outcomes: After the completion of the course, the learners would be able to: **CO 1:** Demonstrate foundational understanding of Fine Art, Visual Art, and Applied Art through active participation in expressive and observational activities, reflecting basic visual awareness and creative processes. **CO 2:** Create simple art-based responses using observational and expressive approaches to exhibit confidence, visual sensitivity, and engagement with basic applied art practices.	
Description of the course:	This paper introduces learners to Fine Art, Visual Art, and Applied Art through basic, activity-based creative engagements. The paper emphasizes expressive and observational activities that build visual awareness and familiarity with art processes. Learning is experiential and participation-oriented, without formal studio instruction.

Syllabus : NEP 2020 w.e.f from 2026-27

Sr. No.	Date	Name of the Event / Activity	Nature of Activity (e.g. visit, workshop, field observation, sketching, documentation; location & duration)
1			
2			
3			
4			
5			
6			
7			
8			
9			
10			

Scheme of Examination

Course with Credit	External Examination	Internal Examination	Total
Credit 2	**30 marks**	**20 marks**	**50 marks**

Internal assessment (20 Marks)		
No	**Type of assessment (Any two)**	**Marks (Any two)**
1	Class Test	10
2	Assignments	10
3	Presentation / Quiz / Case Study / Group Discussion / Any Other	10
		20 Marks

End semester theory exam (30 Marks)			
Exam Format			
Duration: 1 Hour			
Q. No.	**Module**	**Particulars**	**Marks**
Q.1.	MODULE 1 and MODULE 2	Answer the following questions 5 questions (2 marks each)	10
Q.2.	MODULE 1	Answer in Brief (Any 2 out of 3) a) b) c)	10
Q.3.	MODULE 2	Answer in Brief (Any 2 out of 3) a) b) c)	10
		Total	30 Marks

Structure for Class Test(For 10 Marks)

For 10 Marks	
Q1. Multiple Choice Questions **Q2. Answer in one or two sentences. (Any 2 out of 4)**	**4 Marks** **3 + 3 Marks**

Practical Course -Internal Continuous Assessment (20 Marks)		
No	**Continuous evaluation through:**	**Marks**
1	Continuous performance (10 practicals × 2 marks)	20
	Total	**20 Marks**

End Semester Practical Exam (30 Marks)		
Exam format		
Duration: 2 hours		
No	**Question**	**Marks**
1	Practical - (Slip task)	20
2	Viva	10
Note: Certified copy of portfolio is compulsory to appear for the practical examination.		
	Total	**30 Marks**